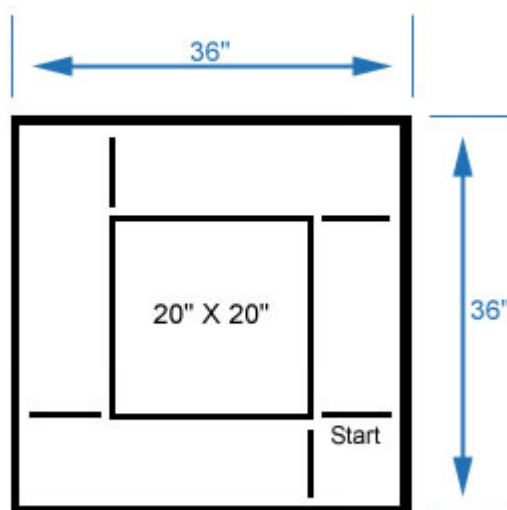# Robo Racer

Challenge

Use your design skills to build a robot that will race 5 laps around course as fast as possible and then stop.
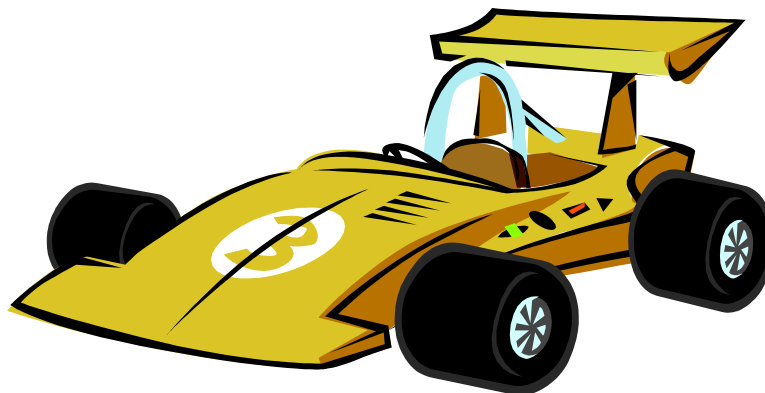
Rules
1. Robots must start behind the start line.
2. You cannot touch the robot after pressing the start button.
3. Completing 5 laps around the course and then stopping successfully completes the challenge.
4. If more than one robot competes, the fastest time wins.

Course Layout

Note: A circular race track also adds to the difficulty of the challenge.

Resource: Robotic Educator CD