SEWING PROJECT EXHIBIT CARD—Grade 8 & Above 4-H 928C-W Fill out ONE card for each sewing exhibit, regardless of number of articles. Attach completed card to your exhibit. Name County _ Type of article(s)_ Mark skills included in your exhibit: Seam finishes are recommended on all exposed seams (except knits and nonraveling specialty fabrics). Interfacing, understitching, and trimming should be used when appropriate. In addition, choose at least 6 of these skills: Add inseam pockets Add facing Add patch pockets Make Darts _Add lining Add front hip pockets Make a neckband Add gathers Attach cuffs Make sleeves Add plackets Apply ribbing Make self enclosed seams Add boning _Apply trim _Make button loops Add lapels Apply machine or hand appliqué Make bound buttonholes Add vents Apply machine topstitching Make machine buttonholes Apply machine embroidery Add a collar Make self-covered buttons Insert piping _Make pleats ___Add underlining Insert elastic Make ruffles ___Add a drawstring Insert an invisible zipper Make tucks ___Add welt pockets Match fabric design Make shoulder pads ___Add a waistband Sew on buttons Insert a separating zipper Do a hand-stitched hem Sew with knits Insert a lapped zipper Do a machine-topstitch hem Sew with difficult fabric Insert a fly front zipper Do a machine blind hem Use twin needle Insert a hand picked zipper Construct with a serger Use fiberfill and/or batting _Do hand beading Use specialty thread Use shaped seams Do machine or hand quilting Create bound edges Apply machine embroidery Hand/machine beading Coordination of fabric for quilting item Other skills not listed Make a reversable item Piece quilted item SEWING PROJECT EXHIBIT CARD—Grade 8 & Above 4-H 928C-W Fill out ONE card for each sewing exhibit, regardless of number of articles. Attach completed card to your exhibit. Name County Type of article(s)_ Mark skills included in your exhibit: Seam finishes are recommended on all exposed seams (except knits and nonraveling specialty fabrics). Interfacing, understitching, and trimming should be used when appropriate. In addition. choose at least 6 of these skills: Add inseam pockets Add facing Add patch pockets Make Darts ___Add lining Add front hip pockets Make a neckband ___Add gathers Attach cuffs Make sleeves ___Add plackets Apply ribbing Make self enclosed seams Add boning Apply trim Make button loops Add lapels Apply machine or hand appliqué Make bound buttonholes Add vents Apply machine topstitching Make machine buttonholes Apply machine embroidery Add a collar Make self-covered buttons Insert piping Make pleats Add underlining Insert elastic Make ruffles _Add a drawstring Insert an invisible zipper Make tucks ___Add welt pockets Match fabric design Make shoulder pads _Add a waistband Sew on buttons Insert a separating zipper Do a hand-stitched hem Sew with knits Insert a lapped zipper Do a machine-topstitch hem Sew with difficult fabric Insert a fly front zipper Do a machine blind hem Use twin needle Insert a hand picked zipper Construct with a serger Use fiberfill and/or batting Do hand beading Use specialty thread _Use shaped seams Do machine or hand quilting Create bound edges Apply machine embroidery _Hand/machine beading Coordination of fabric for quilting item Make a reversable item Other skills not listed

Piece quilted item